		WEAPONG 9	ET9	
Club Set 1	mechanical	(N) 11 - 10 - 10	execution	<u> </u>
Club Set 2	mechanical	7 <u>8453 - 69 - 6</u> 9	execution	
		CLUB TECHNI	QUES	
STORM represe	ente a defeneive	tachnique while T	EMPEST repræente a	in offen <b>si</b> ve
technique.			40	
PROTECTING S	токи (R97 <i>o</i> r9	1)		22 2
DEFLECTING 5	TORM (bw 19)			99
DMERTING STO	RM (bwT9)			99
SHELTERINGS	TORM (R56/52)	)		59
COLLIDING STO	RM (R 51/52)			93
WHIPPING TEM	0.2/202			99 0
		MASS ATTA	4CK	
At this level o	f Craining, Che s	Cudent is require	to understand the l	assic principles of
			dealing with them. Th	
950		(0) (0) (0) (0) (0) (0) (0) (0) (0) (0)	re attackere convergi	
-	unknown attacks			9
and below then		•		
2 Parson Mass	Attack			
3 Parson Mass	Attack		<u> </u>	200 2000
		STRESS TRAI	NING	
MASS CIRCLE	100 400	HITAN	D RUN	900 P0000
		all all stranger	50000000000000000000000000000000000000	30.0
		FITNESS	;	
Fitness require	smant sama as (	GREEN		
		SPARRIN	G	
Sparrina reaui	rement эяте яз	GREEN plus:		
Club Sparring		(C. (1) (C. (1	Blindfolded Grapplin	14
CIDD Sparring /	21		оптановава отаррпт	a
		BROWN BELT	TEST	
COMMENTS:				
				- 40 - 40 - 40
DATE:				

## BROWN BELT

VERSION 2.1 5-18-12



	FORM9/9ET9 (Al	KKI REQUIRED)
Trapping Set 1	mechanical	execution
Form 3	machanical	
	19T LEVEL CLUB (A	AKKI REQUIRED)
SETS		
Dexterity Set 1	machnaical	
Two Man Club Set	machanical	execution
Universal Set	mechnaical	execution
Single Heart Set	mechanical	execution
Double Heart Set	mechnaical	
DRILLS		
Diesann	machanical	execution
Exchange	mechanical	execution
Phaest Comboe	mechnaical	execution
Phase 2 Combos	mechanical	
Universal Combos	mechanical	

Inward downward diagonal	5
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5. Inward upward diagonal

Outward downward diagonal

Outward upward diagonal.

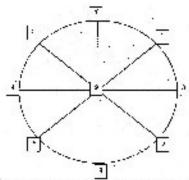
Inward horizontal

Vertical downward.

4. Outward horizontal

8. Vartical upward

## 9. Straight forward



The AKKI Universal Weapon Concerns a component of an accomponents. First, the LETTERS designate the Method of Execution, Tethrusting, Seslashing, etc... Second, NUMBERS designate the Angle of Execution, 1 = inward downward diagonal, 4 = inward horizontal. etc... Together, the letters and numbers tell you specifically the direction and manner your weapon (knifs, club) should be moving.

## SELF DEFENSE

	8- <u>91 - 1019 - 1</u>	101 VN
APPROCHING DOOM (RNB - RNB)		
TRAPPING MACES (RNB - RNB)		
TRAP OF DEATH (RNB - RNB)		
COLLAPSING WING (RNB - RNB)		1 0
TRAPPING DESTRUCTION (RNB - RNB)		
TWISTED WING (RNB - RNB)		
SLIPPING FANS (left jab, right cross)		
ENTWINED FANS (left jab, right cross)		
TRIPLE THREAT (left jab, right cross, left rjab)		
DANCE INTO DARKNESS (right front kick, right punch)		
OPTIONAL (AKKI Required)	53	100
THREADING MACE (right round house kick)	8	[a 8]
		2 SI
THREADING MACE (right round house kick)		
THREADING MACE (right roundhouse kick) CIRCLING MACE (front tackle)		
THREADING MACE (right round house kick) CIRCLING MACE (front tackle) THE JACKHAMMER (rear right arm choke)		
THREADING MACE (right roundhouse kick) CIRCLING MACE (front tackle) THE JACKHAMMER (rear right arm choke) SWEEPING DOOM (step-thru right roundhouse punch)		
THREADING MACE (right round house kick) CIRCLING MACE (front tackle) THE JACKHAMMER (rear right arm choke) SWEEPING DOOM (step-thru right roundhouse punch) PISTONS OF FURY (front two hand push then tackle)		
THREADING MACE (right roundhouse kick)  CIRCLING MACE (front tackle)  THE JACKHAMMER (rear right arm choke)  SWEEPING DOOM (step-thru right roundhouse punch)  PISTONS OF FURY (front two hand push then tackle)  DECEPTIVE TRAP(two hand front cross choke)		
THREADING MACE (right round house kick) CIRCLING MACE (front tackle) THE JACKHAMMER (rear right arm choke) SWEEPING DOOM (step-thru right roundhouse punch) PISTONS OF FURY (front two hand push then tackle) DECEPTIVE TRAP(two hand front cross choke) UNFURLING CRANE (left hand right grab)		

"When striking, create within yourself a high level of emotional intersity" Grandmaster of the Arte Paul Mills

"Everyone has a plan, 'til they get hit."

Mike Tyeon

## OFFENSIVE TECHNIQUES

As martial artists, we are required to wait until the last possible moment before we use force to defend ourselves. This does not recessarily mean we have to wait for our assailant to etriks firet. Once we have decided that he intende to attack regardlese of what we say or do, then we are reacting to his threat by striking first. A presmptive strike may be your best if not only opportunity to defend yourself. In Brown Belt, we have taken the curriculum to the next continuum. We are now fighting a trained or experienced fighter. The techniques are written in such a way as to give you options depending on the situation or the opponents still level. All the Brown Belt techniques are built off Centerline Set where control and domination of the centerline is the over-riding thems. As you learn to move and protect your centerline, his ability to strike you will be nullified.